

CLAIMS

1. A method of visually indicating transfer of data in response to a pointing device data transfer command comprising:
5 modifying a display position indicator on a display screen based on a data transfer command; and
 animating data transfer on the display screen based on the data transfer command from a pointing device.
- 10 2. The method of claim 1 wherein the data transfer command is selected from a group consisting of cut, paste and copy.
3. The method of claim 1 wherein modifying the display position indicator in response to one of a cut or copy command comprises changing the
15 display position indicator to a position indicator with a reduced object in an indicator bubble.
4. The method of claim 1 wherein animating data transfer in response
20 to one of a cut or copy command comprises reducing a marked object to a reduced object and moving the reduced object through the display position indicator into an indicator bubble.
5. The method of claim 4 further comprising:
25 moving the marked object towards the display position indicator while the object is being reduced.

6. The method of claim 1 wherein modifying the display position indicator in response to a paste command comprises changing the display position indicator with a reduced object in an indicator bubble to a position
5 indicator without a reduced object in an indicator bubble.

7. The method of claim 1 wherein animating data transfer in response to a paste command comprises moving a reduced object from an indicator bubble in the display position indicator through the display position indicator,
10 expanding the reduced object, and inserting the expanded object into a location indicated by a insertion marker.

8. The method of claim 7 further comprising:
moving the expanding reduced object towards a insertion marker
15 while the reduced object is expanded.

9. Computer usable medium including a program for visually indicating transfer of data in response to a pointing device data transfer command comprising:
20 computer readable code for modifying a display position indicator on a display screen based on a data transfer command; and
computer readable code for animating data transfer on the display screen based on the data transfer command from a pointing device.

25 10. The computer usable medium of claim 9 wherein the data transfer command is selected from a group consisting of cut, paste and copy.

11. The computer usable medium of claim 9 wherein modifying the display position indicator in response to one of a cut or copy command comprises changing the display position indicator to a position indicator with a reduced object in an indicator bubble.

12. The computer usable medium of claim 9 wherein animating data transfer in response to one of a cut or copy command comprises reducing a marked object to a reduced object and moving the reduced object through the display position indicator into an indicator bubble.

13. The computer usable medium of claim 12 further comprising:
moving the marked object towards the display position indicator while the object is being reduced.

14. The computer usable medium of claim 9 wherein modifying the display position indicator in response to a paste command comprises changing the display position indicator with a reduced object in an indicator bubble to a position indicator without a reduced object in an indicator bubble.

15. The computer usable medium of claim 9 wherein animating data transfer in response to a paste command comprises moving a reduced object from an indicator bubble in the display position indicator through the display position indicator, expanding the reduced object, and inserting the expanded object into a location indicated by an insertion marker.

16. The computer usable medium of claim 15 further comprising:
computer readable code for moving the expanding reduced object
towards a insertion marker while the reduced object is expanded.

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17. A computer usable medium including a program for visually
indicating transfer of data in response to a pointing device data transfer
command comprising:

means for modifying a display position indicator on a display screen
10 based on a data transfer command; and
means for animating data transfer on the display screen based on
the data transfer command from a pointing device.

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